### On Obstruction-Free Transactions

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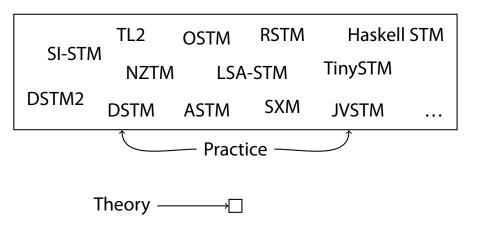
# **Transactional Memory**

```
atomic {
     accountA . debit(sum)
     accountB . credit(sum)
}
```

### TM Research

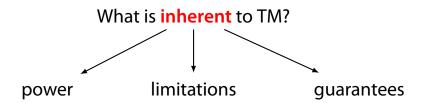
SI-STM	TL2	OSTM	RSTM	Haskell STM
	NZTM	LSA	-STM	TinySTM
DSTM2	DSTM	ASTM	SXM	JVSTM

#### TM Research

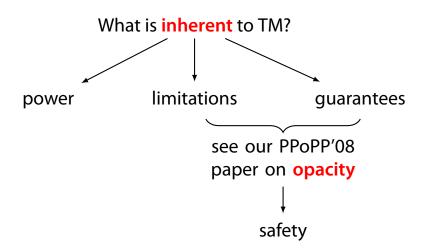


What is inherent to TM?

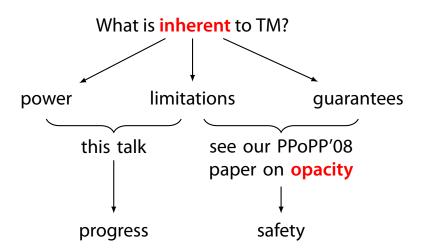
### **Fundamental Questions**



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#### Focus

#### Obstruction-Free TM (OFTM)

DSTM, ASTM, SXM, RSTM, NZTM, ...

# Why OFTM?

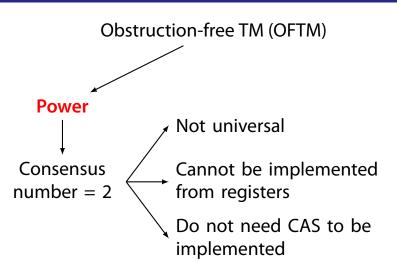
Advantages: ⇒ real-time, OS

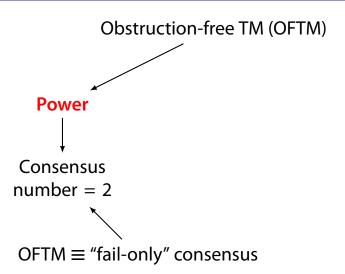
- No priority inversion
- Fault tolerance
- Can provide strong guarantees

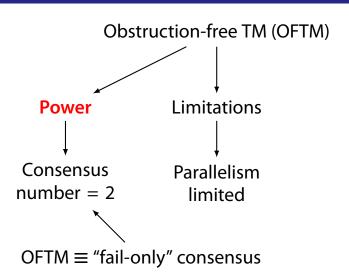
#### Additional overheads:

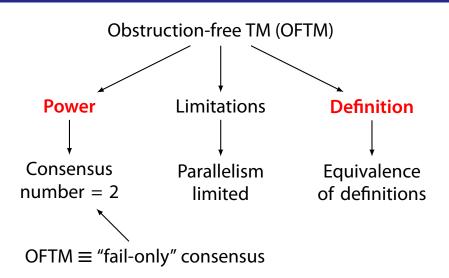
- Do not matter in complex workloads (see our Transact'08 paper)
- Can be reduced (see NZTM)

Obstruction-free TM (OFTM) **Power** Consensus number = 2









#### The Rest of This Talk

Defining OFTM

### **Definition**

#### Intuitive Definition

"A synchronization mechanism is obstruction-free if any thread that runs by itself long enough makes progress (...)"

[Herlihy et al. 03]

#### Basic Definition

$$t_1$$
  $\vdash$  commit  $t_2$   $\vdash$   $t_3$   $\vdash$   $t_4$ 

**OFTM:** if *T* encounters no **step contention**, *T* cannot be aborted

#### Other Definitions

$$t_1$$
  $\xrightarrow{T}$  commit  $t_2$   $\xrightarrow{}$   $t_3$ 

**ic-OFTM:** if *T* encounters no **interval contention**, *T* cannot be aborted

### Other Definitions

$$t_1$$
  $t_2$   $t_3$   $t_4$   $t_4$   $t_4$   $t_5$   $t_6$   $t_7$   $t_8$   $t_8$   $t_9$   $t_9$ 

**eventual** if *T* encounters no **interval contention**, **ic-OFTM:** *T* **eventually** cannot be aborted

# **Definition Equivalence**

In an asynchronous system:

OFTM = ic-OFTM

ic-OFTM equivalent to eventual ic-OFTM

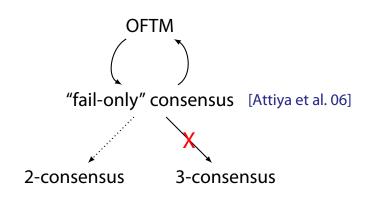
(proof uses "fail-only" consensus)

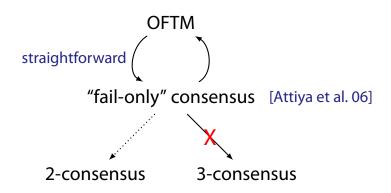
### **Power**

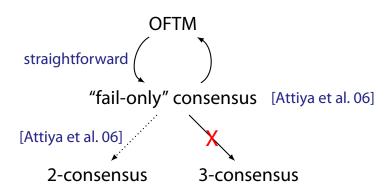
#### Consensus Number

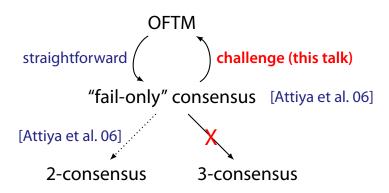
Object X has consensus number K

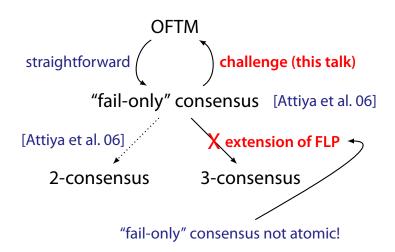
One can implement wait-free consensus from *X* for at most *K* processes



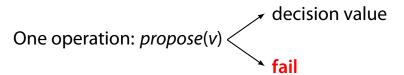








# "Fail-Only" Consensus

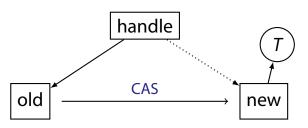


- No two processes decide different values.
- A value decided must be a value proposed by some propose that does not fail.
- Fail only on step contention.

"Fail-only" consensus → OFTM

#### Use of CAS

#### 1. Object acquisition



#### 2. Committing/aborting a transaction



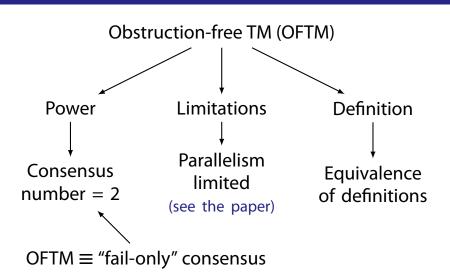
# Challenge

"Fail-only" consensus is:

One-shot

Not readable

### Summary



What is inherent to TM?